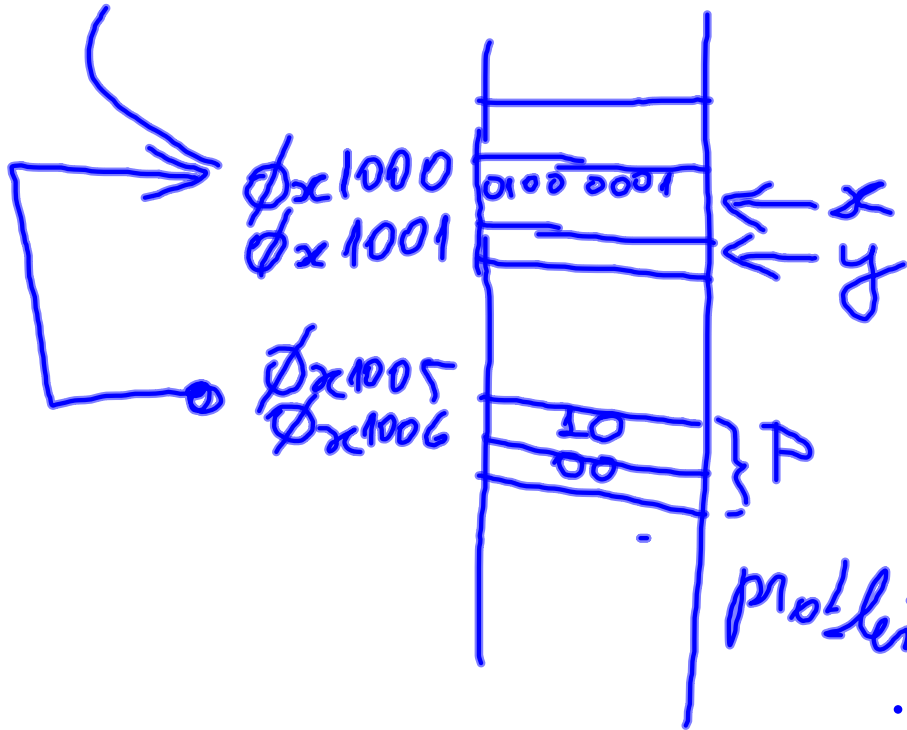


0001 0000 0000 0000  
0001 0000 0000 0000



char \*p;

```
void alfa()  
{  
  char x;  
  p = &x;  
}  
void main()  
{  
  alfa();  
  *p = 'B';  
}
```